

# High Luminosity B-Factory

Overview - KEK-B version

Luminosity:  $10^{35}/\text{cm}^2\text{s}$

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Snowmass July 4, 2001

1. Physics
2. Machine
3. Detector/IR

## Physics

What can be done with  $10^{35}/\text{cm}^2\text{s}$ ,  
and how competitive is it?

What are the requirements on the detector  
performances to take advantage of the luminosity?

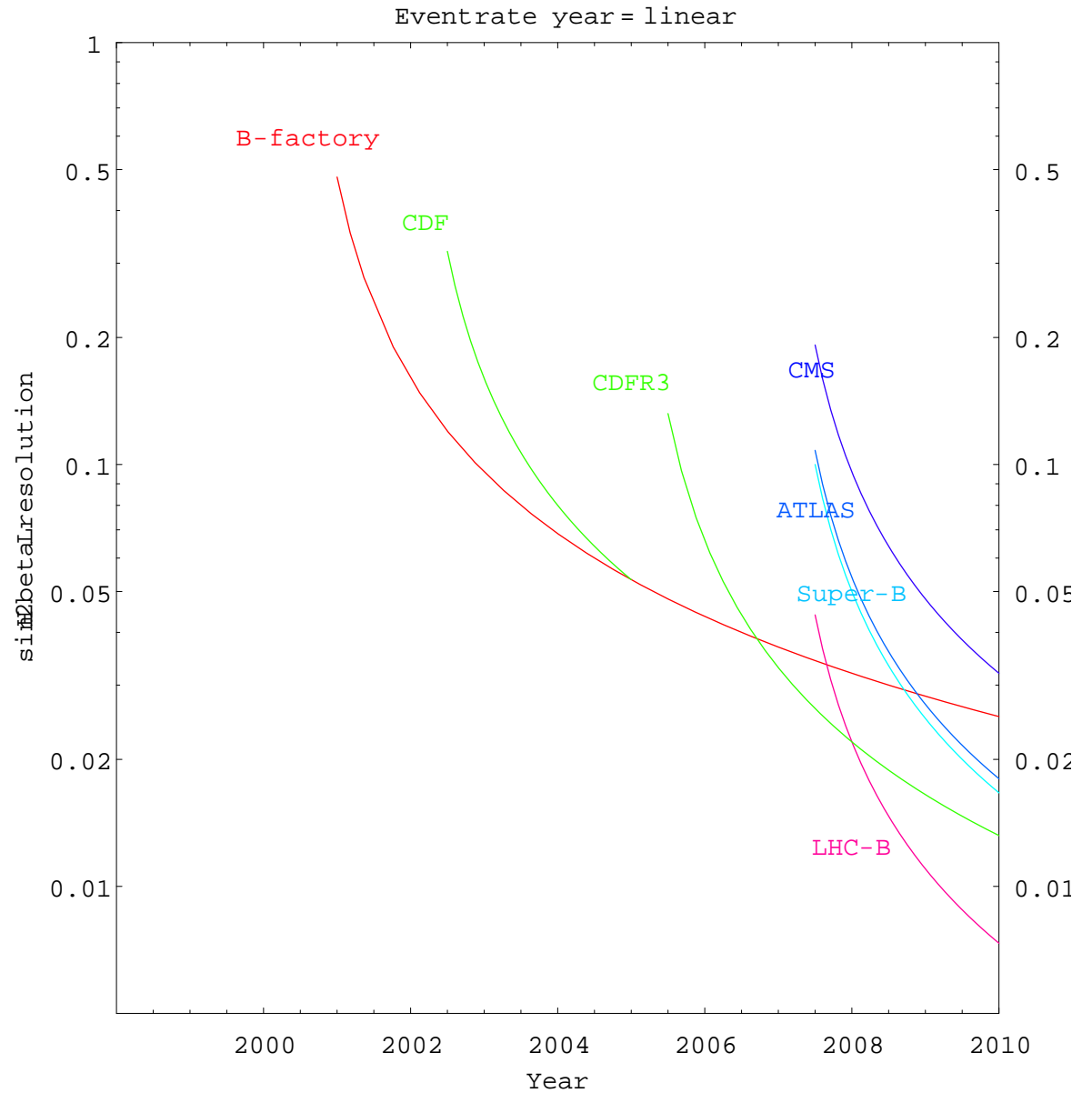
$$\begin{aligned} 10^{35}/\text{cm}^2\text{s} &\rightarrow 1\text{ab}^{-1}/\text{yr} \quad (10^7\text{s}) \\ &10^9 \text{ B pairs/yr} \\ &(10^{10} \text{ B's}/5\text{yrs}) \end{aligned}$$

## Sensitivity of $\sin^2\beta$ (rough estimates)

Assume:

- linear increase of luminosity vs time
- design luminosity in 2 years.

Not too competitive  
wrt LHCb/BTeV  
(and CDF)



## Competitive edges of Super-KEKB -with respect to the hadron machines-

1.  $\pi^0$  detection efficiency
2. Smaller background in general

To take advantage, it requires

- Hermeticity (incl.  $\pi^0$ )  
Full-reconstruction tagging
- Good vertexing  
Suppress continuum backgrounds  
Suppress combinatoric backgrounds.

Practically,  $\sigma_z \propto r_{\text{beampipe}}$   
Use a smaller beampipe radius.

## Continuum Full reconstruction tagging

Reconstruct as many  $B$ 's as possible and look at the rest of the event for a signal.

1. Everything left is from a  $B$  meson.
2. Particularly useful when  $\nu$ 's are involved.

Semileptonic decays ( $b \rightarrow ul\nu$ ),  $B \rightarrow \mu\nu, \tau\nu$ ,  $b \rightarrow s\nu\bar{\nu}$  etc.

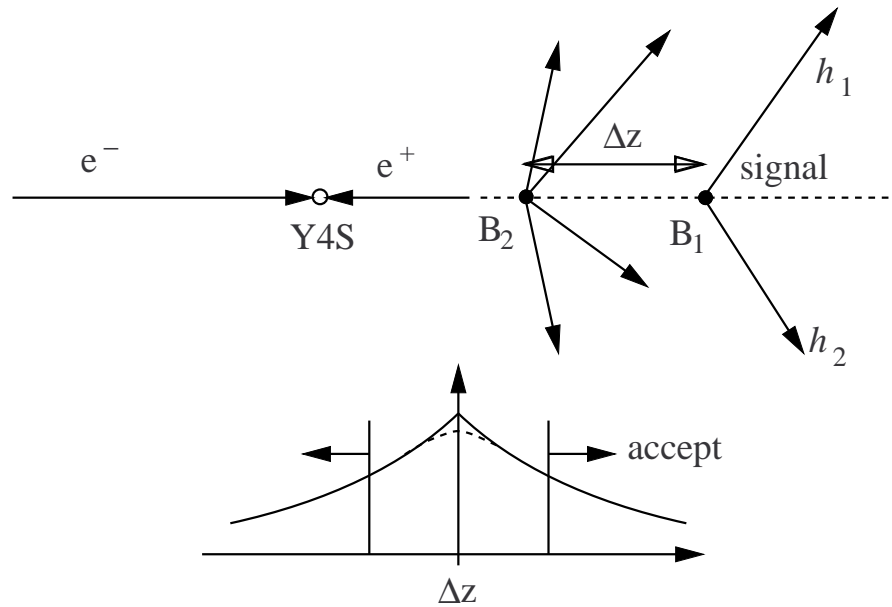
3. Estimated tagging efficiency  $\sim 0.004$  (Lee and Shipsey).

Total number of tagged  $B$ 's  $\sim 4 \times 10^7 / 5\text{yrs.}$

4. Tagging background and its effects?

## Continuum suppression by $z$ vertex separation

$$e^+e^- \rightarrow B_1B_2$$

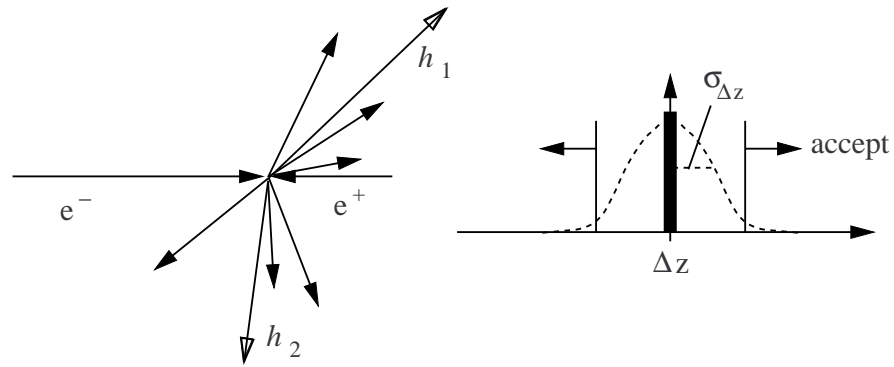


$\Delta z$  distribution:

$$\propto \exp\left(-\frac{|\Delta z|}{L_0}\right)$$

$$L_0(B \text{ mean decay length}) \sim 211\mu(Belle)$$

$e^+e^- \rightarrow q\bar{q}$  (continuum)



$\Delta z$  distribution (assume gaussian):

$$\propto \exp\left(-\frac{\Delta z^2}{2\sigma_{\Delta z}^2}\right)$$

$$\sigma_{\Delta z} \sim 100\mu$$

## Discovery sensitivity improvement:

$\# \sigma$  probability of background fluctuate up to the signal.

$$\# \sigma = \frac{N_{\text{sig}}}{\sqrt{N_{\text{bkg}}}}$$

The improvement factor for  $\# \sigma$  with a  $\Delta z$  cut is then

$$\text{fig. merit} = \frac{\epsilon_{\text{sig}}}{\sqrt{\epsilon_{\text{bkg}}}} \quad (\text{discovery})$$

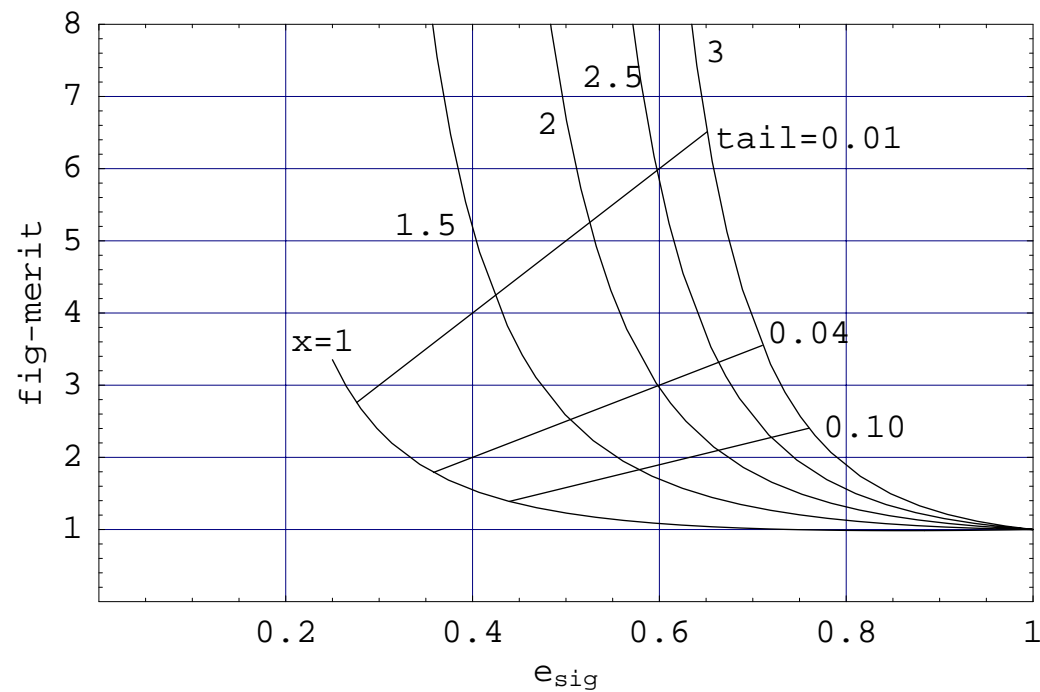
Does not depend on  $N_{\text{sig}}/N_{\text{bkg}}$  before the vertex separation cut.



## Discovery sensitivity improvement:

$x \equiv \sigma_{\Delta z}$  improvement factor

$x = 1 : \sigma_z \sim 100 \mu\text{m}$



$x = 1$  is not enough to be effective.  
 $x = 2$  would be very effective.

**Example: Can we find  $B^- \rightarrow K^{*0}K^-$   
if Br is 1/20 of  $\rho^0\pi^-$ ?**

**CLEO 2.5:  $\rho^0\pi^-$  S/N  $\sim 20/20$  @  $5 \text{ fb}^{-1}$**

**Assume factor of 4 reduction in bkg by PID cut.**

$$\begin{aligned} &\rightarrow K^{*0}K^- \text{ S/N} \sim 1/5 \text{ @ } 5 \text{ fb}^{-1} \\ &\rightarrow K^{*0}K^- \text{ S/N} \sim 10/50 \text{ @ } 50 \text{ fb}^{-1} \end{aligned}$$

**Significance =  $10/\sqrt{50} = 1.4\sigma$ : Not a signal.**

**With  $\sigma_{\Delta z} \rightarrow 1/2$  and 1% tail,**

**Significance  $\rightarrow 1.4 \times 5.2 = 7.3\sigma$ : Clear signal.**

$K^{*0}K^-$  is an important mode to understand  
FSI, annihilation diagram, and  $b \rightarrow d$  penguin.

**There are many important modes at this Br level:**

$B^+ \rightarrow D^+K_S$ : clean annihilation mode.

$B^+ \rightarrow D^0K^+$ : ADS method for  $\gamma$ , etc. etc.

**Many of them play critical roles in direct CP studies.**

# Machine (Super-KEKB)

Can we achieve  $10^{35}/\text{cm}^2\text{s}$  ? (25× now)

**Basic strategy:**

**Extrapolation from the current KEK-B configuration  
(ref. a talk by Onishi in M2)**

**Relevant issues:**

1. Machine configuration
2. Beam lifetime
3. Injection
4. Implications

## Machine configuration for Super-KEKB

Variety of options are being studied.

A possible candidate:

1.  $\times 3$  increase of design currents  
 $I_{HER}/I_{LER} = 1.1\text{A}/2.6\text{A} \rightarrow 3\text{A}/10\text{A}$  (luminosity  $\sim \times 10$ )
2. Present LER current limit: LER( $e^+$ ) vertical blowup due to the electron cloud effect (ECE).  
 $\rightarrow$  LER =  $e^-$ , HER =  $e^+$  (i.e. switch them)
3. Use antechambers for HER( $e^+$ ) (for ECE)
4. RF: 509 MHz (same as KEKB)  $\rightarrow$  5000 bunches max.  
(Another possibility is 1.5 GHz  $\rightarrow$  15000 bunches max.  
A new machine, not an upgrade)
5. Crab crossing optional ( $\sim 25\%$  increase in luminosity)

## Beam lifetime

### Sources:

1. Residual gas. (dominant now, a few 100 min)  
Same vacuum pressure  $\rightarrow$  same lifetime.  
(for the same ring acceptance)

More current  $\rightarrow$  more gas desorption.  
 $\rightarrow$  need a beefed-up vacuum system.

2. Touschek (LER). ( $\tau_{\text{Tous}} \sim 9$  hrs now)  
(depends on the energy acceptance - 1.2% assumed)

Touschek rate  $\sim \left\{ \begin{array}{l} \text{Bunch current} \\ 1/\text{emittance} \end{array} \right.$

$\rightarrow$  Increase emittance, (reduce  $\beta_y^*$ ).

$\epsilon_x = 18\text{nm} \rightarrow 54\text{nm}$ .

( $\beta_y^* = 5\text{mm} \rightarrow 3\text{mm}$ , also  $\epsilon_y/\epsilon_x = 5\% \rightarrow 1\%$ ).

$\rightarrow$  increase the energy acceptance.

3. Collision (radiative Bhabha) (not dominant now)

Becomes dominant at Super-KEKB

$\tau_{\text{col}} \sim 100$  min.

## Machine parameters

Smaller  $\beta_y^*$   $\rightarrow$  smaller  $\sigma_z$  (hour-glass effect)  
 $\sigma_z = 5.6\text{mm} \rightarrow 3\text{mm}$ .

	KEKB (now)		Super-KEKB	
	LER( $e^+$ )	HER( $e^-$ )	LER( $e^-$ )	HER( $e^+$ )
energy(GeV)	8	3.5	8	3.5
nbunch	1153	1153	5120	5120
$I_{\text{beam}}$ (A)	0.73	0.55	10	3
$I_{\text{bunch}}$ (mA)	0.63	0.48	1.95	0.58
$\epsilon_x$ (nm)	18	24	54	54
$\epsilon_y/\epsilon_x$	0.055	0.041	0.01	0.01
$\beta_x^*$ (cm)	59	63	33	33
$\beta_y^*$ (mm)	7	7	3	3
$\sigma_z$ (mm)	5.6	5.6	3	3
crossing(mRad)		22		30
L( $10^{33}/\text{cm}^2\text{s}$ )		3		75

## Injection

Apart from the upgrade to inject  $e^+$  at 8 GeV,

If the same injection rates as now: 
$$\left\{ \begin{array}{l} \frac{dI}{ds}(e^+) = 1.5\text{mA/s} \\ \frac{dI}{ds}(e^-) = 3\text{mA/s} \end{array} \right.$$

Injection time: 
$$\left\{ \begin{array}{l} I(e^+) = 3A \rightarrow 34\text{min} \\ I(e^-) = 10A \rightarrow 56\text{min} \end{array} \right.$$

**Beam lifetime  $\sim 100$  min:**

If no improvement in the injection rates,  
majority of time will be spent injecting.  
(one beam is decaying while another is being injected)

Lifetime  $\sim \times 1/3$ , currents  $\sim \times 3$   
 $\sim \times 10$  injection rates to obtain the same efficiency.  
(Is it possible?)

## Implications for detector/IR designs

1. Greater luminosity → greater rates (great!)  
→ **Detector elements, trigger, DAQ should take it.**
2. ×3 increase of LER bunch current (0.66→1.95mA)  
×2 decrease of bunch length (6→ 3 mm)  
→  $3^2 2^{3/2} = 25 \times$  **heating of the IP beampipe.**
3. Possibly larger vacuum pressure.  
Possibly shorter Touschek lifetime.  
→ **Larger particle background.**
4. Stronger synchrotron radiation.  
→ **SR heating and SR background at the IP beampipe.**
5. Possibly larger crossing angle.  
→ **More difficult for SR and particle background masks.**
6. Smaller  $\beta_y^*$   
→ **final quads closer to IP (space constraint)**
7. Injection background.



# Detector/IR Issues

## I. IR design for Super-KEKB

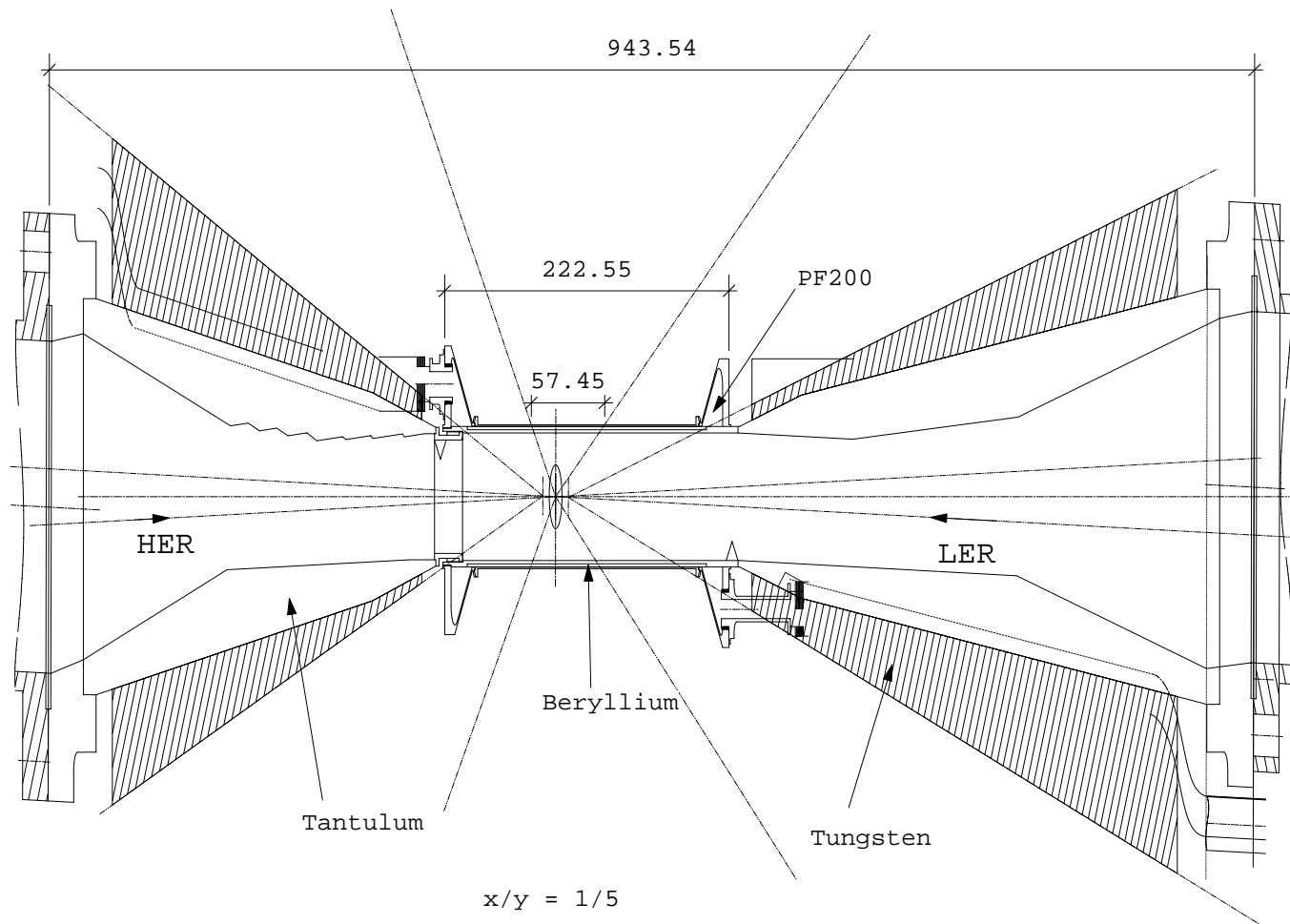
- Reduce particle background.
- Reduce SR background.
- Reduce HOM heating, image-current heating.
- Better cooling.
- (Mechanical strength - FEA).

Good vertexing resolution → Assume  $r=1\text{cm}$ .

## Particle Background

### Some design guidelines

- Massive masks around the inner vertex detectors.
  1. At least  $\sim 10\text{cm}$  of path for particles hitting the mask.  
→  $r=1\text{cm}$  cylindrical tunnel on each side of IP along the incoming beam.  
The length limited by crossing angle and the beam-stay-clear.
  2. Integrated design of the heavy mask and SVD support.
- Systematic covering of upstream beampipes with heavy masks.
- Movable mask placements. Beta phase: not just wrt IP also other weak spots.



**Possible  $r=1\text{cm}$  IP beampipe design**

## Simulation (by Karim Trabelsi)

1. Assume 1 nTorr (same as now)  
The  $r=1\text{cm}$  configuration.

Lyr 1	$r= 1.5\text{cm}$	1.9 MRad/yr
Lyr 2	$r= 2.2\text{cm}$	1.0 MRad/yr
Lyr 3	$r= 4.3\text{cm}$	0.25 MRad/yr
Lyr 4	$r= 6.2\text{cm}$	0.09 MRad/yr

- Occupancy  $\sim$  unity for Lyr 1 (Si strip)  
→ pixel (for Lyr 1-2 at least)

Radiation damage?

2. For  $r=1.5\text{cm}$   
(optimized: e.g. longer inner masks)

Lyr 1	$r=2.2\text{cm}$	0.17 MRad/yr
Lyr 2	$r=4.3\text{cm}$	0.04 MRad/yr
Lyr 3	$r=6.2\text{cm}$	0.02 MRad/yr

(KEKB upgrade in 2002 summer is to  $r=1.5\text{cm}$ )

## Synchrotron Radiation Background

- Incoming HER beam.

1. Sawteeth for outer- $x$  wall.  
Surface scatt.  $\rightarrow$  tip scatt. ( $\sim 1/100$ )
2. Use left-side SR mask  
3mm high for 22mRad crossing.  
(if 30mRad, it should be higher  $\rightarrow$  HOM!)
3. Will be dominated by QC1 SR backscattered from the right-side particle mask (Simulation).

5 kRad/yr (yoff = 0mm at QC1)

670 kRad/yr (yoff = 3mm at QC1)

needs software orbit tracking.  $\rightarrow$  Real-time alarm.

- Incoming LER beam.

Lower  $E_c$ , lower power than HER.  
→ in general no severe problems.

1. No masks (outer-x).  
In order to reduce HOM resonances.
2. From Q's, weak bends and steerings:  
→ Online orbit tracking alarm just in case.

- Outgoing HER at QCSR.

Large offset ( $\sim 4\text{cm}$ ) →  $E_c \sim 40\text{keV}$ , 100kW.  
Backscattering from the SR dump (now 8m away)

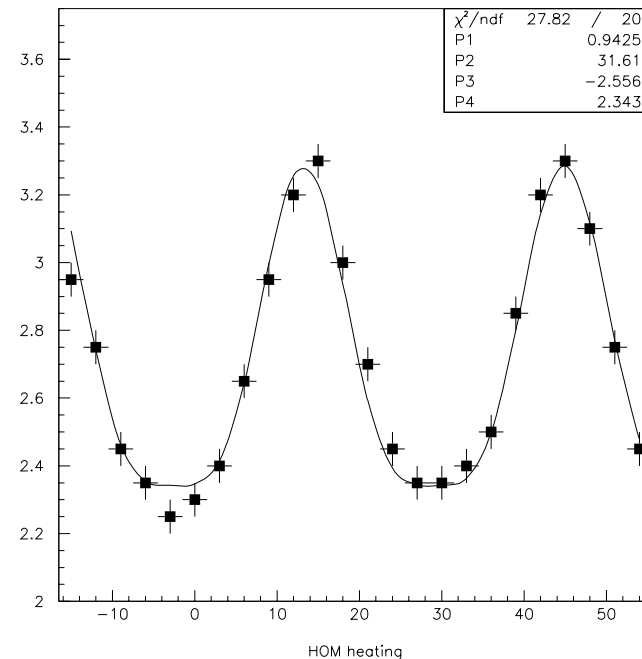
1. If no mask: Expect 60 kRad/yr.  
→ Move the Cu absorber further away.
2. With a mask: bkg small.  
One has to avoid HOM resonances.  
(risky but possible - next slide)

## Resonant HOM

### 1. Simulation can predict dangerous modes:

$e^+/e^-$  RF phase-shift machine study.

Be beampipe temp  
vs.  
RF phase difference



Period =  $31.61 \pm 0.2^\circ$  (TM011:  $31.54^\circ$  expected)

### 2. Avoid high-Q resonances:

Mask covers only  $\pi$  ('open geometry')

→ only one mode with  $Q > 1000$  to worry about.

## Beampipe heating and cooling

- Image current heating.

Au coating,  $r=1\text{cm}$ ,  $l=20\text{cm}$  → 500 W !

- Incoherent HOM ~ 1000 W !

Avoid resonances ← simulation works!

- Needs liquid coolant (probably should be water).  
(Double-wall Be beampipe with 0.5mm cooling channel)

If H<sub>2</sub>O: With 1.5 l/min, outer Be up 14 deg.  
inner Be up 16 deg wrt to outer.  
A bit high, but not a disaster (faster flow).



Can the pixel detector be put inside the beampipe?

1. Needs to be electrically shielded

Au coated thin Be?

2. Image heat = 500W, HOM heat = 1000W

Needs to be actively cooled.

3. Needs water coolant ( $\sim 0.5$ mm thick channel).

Back to the current design.

## II. Vertexing

- High occupancy.

Probably needs a pixel detector.  
(Monolithic CMOS sensor?)

- Radius as small as possible.

Install on the beampipe.

- Short shaping time.

$1\mu\text{s}(\text{now}) \rightarrow 0.5\mu\text{s}(2002) \rightarrow 0.25\mu\text{s}(\text{Super-KEKB})?$

## II. Other Detector Components

- CDC (Drift chamber).

2002: 2 inner layers → small-cell chamber  
CDC will probably 'survive' for Super-KEKB.  
The entirely new small-cell chamber (with faster electronics)?

- CsI(Tl) calorimeter.

Slow ( $1\mu\text{s}$ ) → Replace with pure CsI? (cost!).  
Wave form sampling?

- KLM (muon chamber).

RPC is not fast. Already suffers from inefficiency due to local deadtime.  
→ replace with wire chambers? (keep the structure)

### III. DAQ

- Expected L1 trigger rate:

Physics: 1kHz

+Background: 5 kHz typical

- Event size.

30kB/ev (now) → 100 kB/ev (Super-KEKB)  
(pixel, wave-form sampling for CsI)

- Data flow rate:

500MB/s (typical), 1GB/s (max)

## DAQ considerations:

1. Pipelining needed.

Asynchronous (a la BaBar) or synchronous (a la CDF)?  
2 ns crossing interval → use asynchronous.

2. Prototyping of pipeline:

Based on AMT (Atlas muon TDC), now being worked on.

3. Readout from pipeline:

GbE promising. + VME?, PCI?, USB2/Firewire? etc.

4. Event building:

Full, partial, or no event building?

5. Storage.

Disk, tape?

## Summary:

1. The strength of Super-B-factory is its background rejection capabilities.
2. Also, modes that involves  $\pi^0$ 's should be studied.
3. A good vertexing and hermeticity are essential.  
(for background reduction in particular)
4. The competitiveness should be evaluated with realistic estimations of backgrounds in mind.
5. The only way to achieve  $\times 1/2$  reduction in vertex resolution seems to be to reduce the beampipe radius by  $\times 1/2$ .  
(material reduction has a limit)
6. With a smaller beampipe radius, careful designs are needed for SR backgrounds, particle backgrounds, and cooling of the IR components.